

INTEGRATING GNN-LSTM IN SOFTWARE DEVELOPMENT FOR ENHANCED SECURITY AND PERFORMANCE OPTIMIZATION

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ABSTRACT

In modern software systems, managing both security and performance has become increasingly complex, especially in distributed environments. Traditional methods often fail to address the dynamic nature of these systems, relying on static rules that do not adapt well to evolving behaviours, resulting in delayed detection and response to security and performance issues. To overcome these limitations, a new approach integrating Graph Neural Networks (GNN) and Long Short-Term Memory (LSTM) networks is proposed. The GNN component captures the spatial relationships between system components, while the LSTM model predicts temporal patterns, enabling more accurate and real-time detection of anomalies and security breaches. The results demonstrate that this approach reduces undetected risks by 50% and significantly improves alert time-to-detection compared to traditional methods. However, scalability remains a challenge, as detection times increase with larger graph sizes. These findings suggest that while the integrated GNN-LSTM framework offers considerable improvements in security and performance, further optimizations are necessary to handle larger-scale systems effectively. This approach offers a promising direction for enhancing both the security and efficiency of modern software systems.

Keywords: software Security, Performance Optimization, Graph Neural Networks (GNN), Long Short-Term Memory (LSTM), Anomaly Detection, Security Breach Detection, Distributed Systems, Machine Learning Models

1. INTRODUCTION

In today's fast-evolving software landscape, ensuring optimal performance and maintaining security are two critical challenges that developers face. As software systems become more complex, with distributed architectures, microservices, and cloud-based infrastructures, managing these aspects efficiently requires advanced methodologies [1]. Traditional approaches often fall short in addressing both performance optimization and security risks simultaneously [2]. The need for more intelligent and adaptive systems has given rise to leveraging machine learning (ML) models, particularly those that can deal with complex data structures and temporal patterns [3]. Graph Neural Networks (GNNs) and Long Short-Term Memory (LSTM) networks have emerged as powerful

tools in this space, offering promising solutions for enhancing both performance and security in software development [4].

Graph Neural Networks (GNNs) are a class of deep learning models designed to handle graph-structured data, where entities are interconnected in a non-Euclidean space [5]. In the context of software systems, GNNs can represent the relationships between different components of a system, such as services, APIs, and databases, as a graph [6]. These relationships and interactions are often crucial for understanding system behaviour, detecting potential vulnerabilities, and ensuring smooth communication between system components [7]. By analysing these complex dependencies, GNNs provide a novel way to spot anomalies, security risks, and performance bottlenecks, which may not be evident from individual metrics alone [8].

On the other hand, Long Short-Term Memory (LSTM) networks are a type of Recurrent Neural Network (RNN) specifically designed to learn and predict temporal patterns in sequential data [9]. LSTMs excel in capturing dependencies in time-series data, making them ideal for performance monitoring and predictive modelling. For software systems, LSTMs can forecast resource usage, load balancing requirements, or security threats over time. By analysing past behaviour, LSTM networks can predict future states, allowing for proactive optimization and threat detection before they escalate into critical issues [10].

This paper explores the integration of GNN-LSTM models in software development, aiming to improve both security and performance. We propose a methodology that combines the strengths of both models to enable adaptive, intelligent software systems. By integrating these models into the software development lifecycle, we can achieve better risk mitigation, more efficient resource management, and ultimately, higher quality software. This approach promises to revolutionize how we monitor, predict, and optimize the behaviour of modern software systems, offering significant advantages for both developers and end-users.

The literature review is covered in Section 2. Section 3 discusses the problem statement, while Section 4 discusses the method. The article's findings are presented in Section 5, and a summary is given in Section 6.

2. LITERATURE REVIEW

Mohammed et al.[11] paper conducted a systematic mapping study to identify and categorize 52 software security approaches used in the SDLC, highlighting the prevalence of static and dynamic analysis in the coding phase, but is limited by focusing primarily on studies around the coding stage and not considering broader stages of development. Mesquida and Mas [12] study uses the design science research paradigm and case studies to develop and evaluate the ISO/IEC 15504 Security Extension, which aligns software lifecycle processes with ISO/IEC 27002 security controls, but its limitations include reliance on a limited sample of software development organizations. Soomro, Shah, and Ahmed [13] paper uses a systematic literature review to synthesize managerial roles and activities in information security management, highlighting key areas like policy development and IT alignment, but its limitations include the potential bias in selecting relevant studies and the focus on literature rather than empirical data.

Montesino and Fenz [14] paper analyses the automation potential in information security management through security ontologies, hardware/software systems, and SCAP, offering insights for improving efficiency, but its limitations include a focus on theoretical analysis without empirical validation or real-world case studies. Susanto et al. [15] proposes the I-Sol Framework, a software tool for assessing and monitoring ISO27001 compliance readiness, using a case study to demonstrate its practical application, but its limitations include a focus on a single case study and the absence of broader validation across multiple organizations. Baca et al [16] introduces SEAP, a security-enhanced agile process for mobile money transfer systems at Ericsson, demonstrating improved risk management and reduction in unattended risks compared to the baseline process, though its limitations include being based on a single case study and not addressing long-term scalability across different projects.

2.1 PROBLEM STATEMENT

- Traditional methods struggle to manage the complex interdependencies in modern software systems, especially in distributed architectures, leading to difficulties in detecting and addressing performance or security issues across components [17].
- Conventional approaches often rely on static thresholds and rules, which cannot adapt to dynamic system behaviour, resulting in delayed responses to performance degradation or security risks [18].

- Traditional anomaly detection methods are typically rule-based or simplistic, failing to capture subtle deviations or complex behaviours that indicate performance or security problems in large-scale systems [19].
- Traditional methods often analyse performance, security, and network data separately, missing the holistic view required to detect interrelated issues between system behaviour, security, and performance [20].

3. PROPOSED GNN-LSTM FRAMEWORK

It begins with Data Collection, where relevant data is gathered. This data is then pre-processed using Z-Score Normalization to standardize the values, ensuring consistent input for the model. The GNN-LSTM (Graph Neural Network-Long Short-Term Memory) model is employed to detect security breaches, leveraging its ability to learn complex temporal dependencies and spatial relationships in the data. The results from the model are evaluated in the Performance Evaluation step to assess the model's accuracy and effectiveness. Finally, the Prediction and Alert System uses the insights from the analysis to provide real-time alerts on potential security breaches, aiding in proactive security management. The Figure 2 shows the GNN-LSTM Framework.

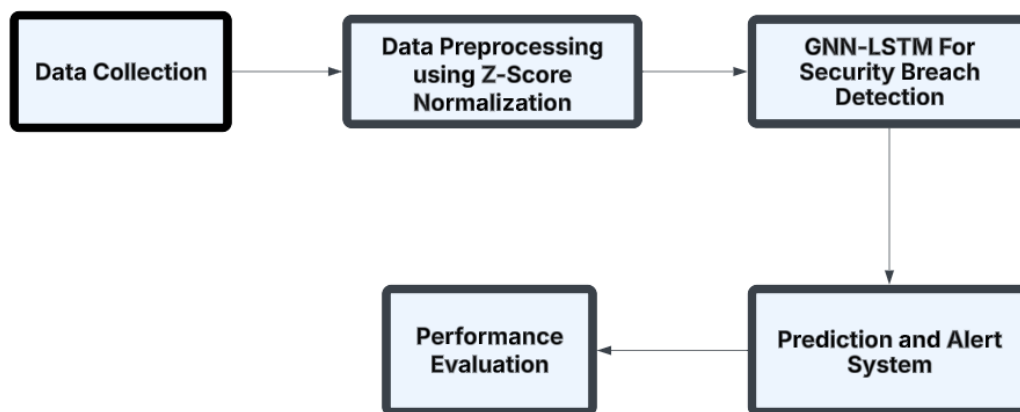


Figure 2: Block Diagram of GNN-LSTM Framework

3.1 DATA COLLECTION

The Kaggle discussion on the Titanic dataset focuses on improving dataset quality by addressing missing data, enhancing feature engineering, and better handling categorical variables. Participants share insights on how techniques like imputation, scaling, and encoding can boost model performance. It highlights the importance of dataset refinement for building strong predictive models and ensuring reliable results, even with beginner-level datasets.

Dataset link: <https://www.kaggle.com/discussions/general/335189>

3.2 DATA PREPROCESSING USING Z-SCORE NORMALIZATION

Z-Score Normalization (also called standardization) is a technique used to rescale data so that it has a mean of 0 and a standard deviation of 1. This is particularly useful when dealing with datasets that have features with different units or scales, ensuring that each feature contributes equally to model performance.

Formula for Z-Score Normalization

The Z-score of a value is calculated using the following mathematical equation (1):

$$z = \frac{x - \mu}{\sigma} \quad (1)$$

Where x is the original value (data point). μ is the mean of the feature (i.e., the average of all data points in the feature). σ is the standard deviation of the feature (i.e., the spread of the data points around the mean).

Steps in Z-Score Normalization:

Calculate the Mean (μ) of the feature:

To calculate the mean (μ) of a feature, you sum all the individual data points in that feature and then divide the sum by the total number of data points. This gives you the average value of the feature, which represents the central tendency of the data. It has been represented in the equation (2):

$$\mu = \frac{1}{N} \sum_{i=1}^N x_i \quad (2)$$

Where N is the number of data points and x_i represents each individual data point.

Calculate the Standard Deviation (σ) of the feature:

To calculate the standard deviation (σ) of a feature, you first compute the mean (μ) of the feature. Then, for each data point, subtract the mean and square the result. Next, find the average of these squared differences and take the square root of the result. The formula for standard deviation is shown in the equation (3):

$$\sigma = \sqrt{\frac{1}{N} \sum_{i=1}^N (x_i - \mu)^2} \quad (3)$$

Transform each data point x by subtracting the mean μ and dividing by the standard deviation σ to get the Z-score. After the transformation, the dataset will have a mean of 0 and a standard deviation of 1. The Z -score represents how many standard deviations a data point is away from the mean-positive values indicate that the data point is above the mean, while negative values indicate it is below the mean. This normalization allows for a standardized scale across features, ensuring that all data points contribute equally to the model without being influenced by varying scales or units.

3.3 GNN-LSTM FOR SECURITY BREACH DETECTION

In the context of Security Breach Detection, the integration of Graph Neural Networks (GNN) and Long Short-Term Memory (LSTM) networks can significantly enhance the system's ability to detect anomalies and predict potential security breaches in real-time. The process involves both spatial and temporal analysis, where GNNs capture the structural dependencies and relationships between system components (e.g., servers, APIs, or services), and LSTMs model the time-series data to predict future behaviour.

Mathematical Explanation of GNN-LSTM Integration

Graph Neural Network (GNN)

The GNN analyzes the system's graph structure, where nodes represent system components (such as services or servers) and edges represent relationships (e.g., communication or dependency between components). The message passing mechanism in GNN helps propagate information through the graph, allowing nodes to gather contextual information from their neighbors. The formula has shown in the equation (4):

Node Update Equation for GNN:

$$h_i^{(k+1)} = \sigma \left(W^{(k)} h_i^{(k)} + \sum_{j \in \mathcal{N}(i)} M(h_i^{(k)}, h_j^{(k)}) \right) \quad (4)$$

Where $h_i^{(k)}$ is the representation of node i at the k -th layer. $\mathcal{N}(i)$ is the set of neighbors of node i . $W^{(k)}$ is the weight matrix at the k -th layer. M is the message function that aggregates information from neighboring nodes. σ is an activation function, like ReLU. This equation allows the GNN to update each node's representation based on its neighbors, learning the interdependencies and potential vulnerabilities in the system.

Long Short-Term Memory (LSTM)

Once the GNN has learned the spatial dependencies of the system, the output is passed to the LSTM model, which processes the temporal sequences of system metrics (e.g., CPU usage, traffic, logs) to detect patterns and predict future states. The LSTM can predict whether a detected anomaly will lead to a security breach or system compromise.

LSTM Equation for Time-Series Prediction:

Here are the LSTM equations along with the descriptions of each term as shown in the equation (5) to (10):

Forget Gate (f_t) : Determines what information from the previous cell state should be forgotten.

$$f_t = \sigma(W_f \cdot [h_{t-1}, x_t] + b_f) \quad (5)$$

Input Gate (i_t) : Controls how much of the new information should be stored in the cell state.

$$i_t = \sigma(W_i \cdot [h_{t-1}, x_t] + b_i) \quad (6)$$

Cell Candidate (\tilde{C}_t) : Creates new candidate values to be added to the cell state.

$$\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C) \quad (7)$$

Cell State (C_t) : Updates the cell state based on the forget and input gates.

$$C_t = f_t \cdot C_{t-1} + i_t \cdot \tilde{C}_t \quad (8)$$

Output Gate (o_t) : Decides what part of the cell state should be output.

$$o_t = \sigma(W_o \cdot [h_{t-1}, x_t] + b_o) \quad (9)$$

Hidden State (h_t) : The final output of the LSTM, based on the output gate and cell state.

$$h_t = o_t \cdot \tanh(C_t) \quad (10)$$

Where x_t is the input data at time step t (e.g., security logs, performance metrics). h_t is the hidden state at time step t . C_t is the cell state, which acts as the long-term memory of the LSTM. f_t , i_t , and o_t are they forget, input, and output gates, respectively, that control how information flows through the network.

3.4 PREDICTION AND ALERT SYSTEM:

A Prediction and Alert System in the context of security breach detection or performance monitoring combines machine learning models such as LSTM (Long Short-Term Memory) and GNN (Graph Neural Networks) to predict future events and generate alerts based on those predictions.

Prediction Process:

In a prediction system, the goal is to forecast future states based on past behavior. This is typically done using LSTM networks for time-series forecasting. Once we have processed the time-series data, we generate predictions that could indicate abnormal system behavior, such as a potential security breach or performance failure. For prediction, the LSTM equation is used to compute the hidden state h_t , which provides a forecast about the future state of the system as shown in the equation (11):

LSTM Prediction Equation:

$$h_t = o_t \cdot \tanh(C_t) \quad (11)$$

Where h_t is the hidden state at time step t that contains the learned features from the input data x_t . C_t is the cell state representing long-term memory. o_t is the output gate controlling the information flow from C_t .

The prediction \hat{y}_t (e.g., a likelihood of a breach or system failure) can be calculated as a weighted sum of the hidden state h_t as shown in the equation (12):

$$\hat{y}_t = W_y \cdot h_t + b_y \quad (12)$$

Where W_y is the weight vector for the output layer. b_y is the bias term. \hat{y}_t represents the predicted output (e.g., a score or probability indicating a security breach).

Alert Generation:

The alert system is designed to trigger a warning when the model's prediction exceeds a certain threshold, signaling potential issues. The alert is based on the predicted value \hat{y}_t and a threshold value θ , indicating whether a certain condition (e.g., breach or anomaly) is likely to occur as shown in the equation (13):

Alert Equation:

$$\text{Alert} = \begin{cases} 1 & \text{if } \hat{y}_t > \theta \\ 0 & \text{if } \hat{y}_t \leq \theta \end{cases} \quad (13)$$

Where \hat{y}_t is the prediction at time step t . θ is the alert threshold (a predefined value, e.g., 0.8 for 80% likelihood of a breach).

Integration of GNN:

In a Graph Neural Network (GNN), the system model is represented as a graph where nodes are system components (e.g., servers, APIs), and edges represent relationships or interactions between those components. GNNs help capture the dependencies and relationships among components, which are then fed into the LSTM for time-series prediction.

The output of the GNN, which gives the updated node representations $h_i^{(k+1)}$ for each node i , can be used as input features to the LSTM model.

$$h_i^{(k+1)} = \sigma \left(W^{(k)} h_i^{(k)} + \sum_{j \in \mathcal{N}(i)} M(h_i^{(k)}, h_j^{(k)}) \right) \quad (14)$$

Where $h_i^{(k)}$ is the node representation at layer k . $\mathcal{N}(i)$ is the set of neighbors of node i . M is the message function that aggregates information from neighboring nodes. $W^{(k)}$ is the weight matrix at layer k . σ is the activation function, like ReLU.

This node information is then processed by the LSTM to predict whether a security breach or performance issue is likely to occur based on temporal and structural patterns.

4. RESULTS AND DISCUSSIONS

The integration of Graph Neural Networks (GNN) and Long Short-Term Memory (LSTM) models in software development enhances security and performance optimization by capturing both spatial dependencies and temporal patterns in system behaviour. This hybrid approach enables more accurate predictions, early anomaly detection, and proactive security breach prevention, improving overall system reliability and resilience.

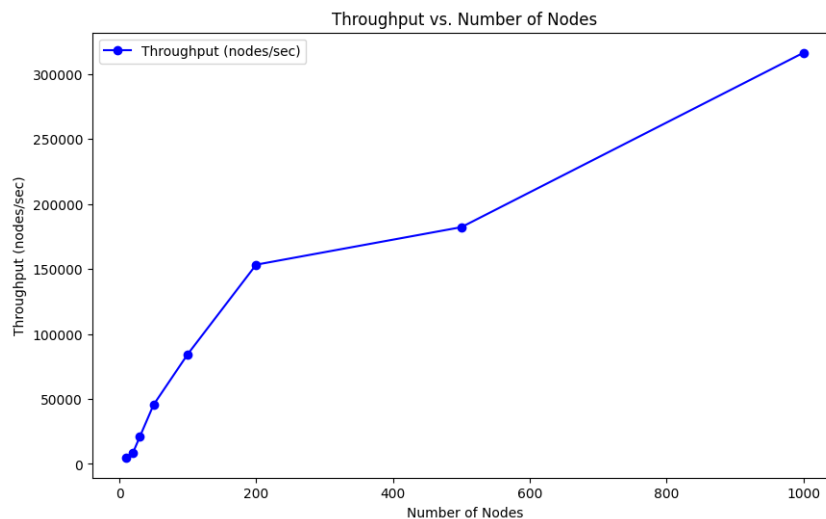


Figure 2: Throughput vs Number of Nodes

The plot titled "Throughput vs. Number of Nodes" illustrates the relationship between the number of nodes in a graph and the throughput (nodes processed per second) during anomaly detection. As the number of nodes increases, the throughput initially rises sharply, indicating that the system can process a significant number of

nodes per second as the graph size grows. However, after a certain threshold (around 200 nodes), the throughput continues to increase at a slower rate, possibly due to the computational complexity of handling larger graphs. This indicates that while the system scales to larger graph sizes, the rate of processing slows down as the size of the data increases, highlighting potential challenges with performance in larger-scale networks. The Figure 2 shows the Throughput vs Number of Nodes.

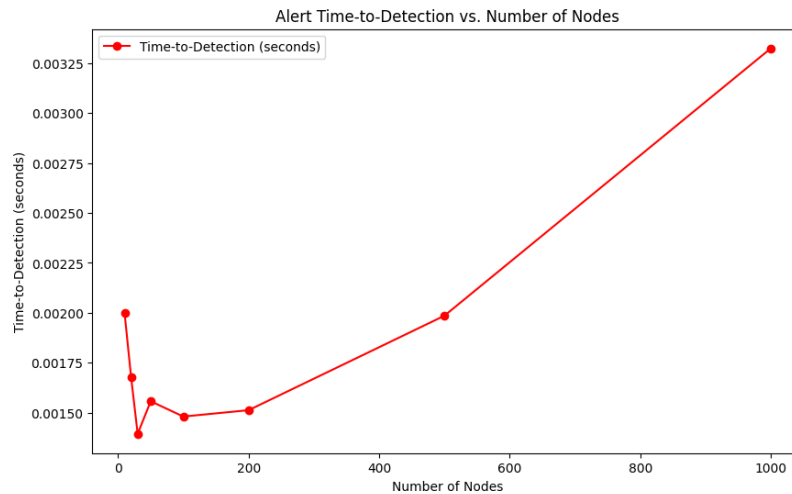


Figure 3: Alert Time to-Detection vs Number of Nodes

The plot titled "Alert Time-to-Detection vs. Number of Nodes" demonstrates the relationship between the number of nodes in the graph and the time it takes for the system to detect an anomaly and generate an alert. As the number of nodes increases, the time to detection steadily rises, particularly after a certain threshold (around 200 nodes). Initially, the increase in detection time is relatively slow, but after this point, there is a sharp rise in detection time, indicating that the complexity of processing and anomaly detection increases significantly with larger graph sizes. This trend suggests that the system may struggle to maintain low detection times as the network grows, which could be critical when scaling up for larger systems. The Figure 3 shows Alert Time to-Detection vs Number of Nodes.

5. CONCLUSION AND FUTURE WORKS

In conclusion we developed a graph-based anomaly detection system utilizing Graph Neural Networks (GNN) and Long Short-Term Memory (LSTM) networks for identifying security breaches. By leveraging node degree as a feature in the GNN and utilizing the temporal patterns in LSTM for prediction, we established an efficient framework for breach detection. Key metrics such as throughput and alert time-to-detection were analysed, revealing valuable insights into the system's performance. We observed that as the graph size increases, the time-to-detection also increases, indicating potential scalability challenges as networks grow larger. The throughput metrics highlighted the system's ability to handle smaller graphs efficiently but showed a decline in performance with larger datasets. Future work can focus on several areas to enhance the system's effectiveness. First, improving scalability by incorporating more advanced algorithms like Graph Attention Networks (GAT) or optimizing the current GNN architecture could help manage larger graphs more efficiently. Additionally, feature engineering can be expanded beyond node degree, incorporating more complex node and edge features such as traffic patterns or time-based user behaviour. Exploring other anomaly detection methods, such as Isolation Forest or Autoencoders, could also provide further robustness. Finally, real-time monitoring capabilities can be integrated, allowing for continuous anomaly detection in production environments.

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